

# Savepoint Protocols — Quickstart Guide v02.1

**Purpose:** Transactional continuity for saving, restoring, comparing, and safely ingesting agent/project state across chats, project folders, and direct uploads.

## Core Lifecycle

```
review → preview → conflict register → operator approval → commit → new savepoint
```

## Core Rules

- **/save** records current state; non-destructive; no approval required.
- **/restore**, **/diff**, and **/absorb** must preview before commit.
- Commits require explicit operator approval and generate a new savepoint.
- Current system/developer/operator instructions outrank savepoints.
- Cross-agent context may transfer; another agent's identity must not transfer.
- Unclear, stale, private, or conflicting items are flagged, not silently merged.

## Authority Order

1. System/developer instructions
2. Operator instructions
3. Current chat state
4. Canonical project files
5. Active savepoint
6. Historical savepoints
7. Foreign-agent savepoints
8. Model inference

## Storage Rules

Location	Best For	Not Enough For
Project Sources	durable availability, lookup, reference	automatic restore
Direct Upload	restore, diff, absorb, handoff	long-term organization
Agent-Level Packet	stable protocol behavior	project-specific state
Active Index	current-version lookup	full continuity detail

**Rule: Project Sources preserve availability. Direct uploads establish operational authority. Active index prevents version drift.**

## Canonical Filename

```
YYYY-MM-DD_SAVEPOINT__[Agent-Name]__[Project-or-Module]__[Short-Summary-Title]__vX.X.md
```

## Commands

Command	Purpose
/save	create current-state savepoint
/restore preview	inspect restore candidate; no state change
/restore commit	apply approved restore items; generate new savepoint
/diff preview	compare same-agent historical savepoint
/diff commit	apply approved deltas; generate new savepoint
/absorb preview	review foreign-agent savepoint; identity firewall
/absorb commit	apply approved cross-agent context; new savepoint
/validate savepoint	structure, metadata, privacy, conflict, JSON check
/status savepoint	lineage, conflicts, questions, drift risks
/archive savepoint	mark archived/superseded/deprecated/quarantined/rejected
/deployment status	identify source/index/registry/candidate and upload need

## IDs / Tags

Field	Purpose
savepoint_id	unique artifact ID
parent_savepoint_id	lineage tracking
artifact_status	draft / active / superseded / archived / quarantined / rejected
transfer_mode	same_agent / cross_agent / project_only / restore_candidate
identity_bearing	whether same-agent identity layer exists
deployment_context	agent_level / project_source / project_instruction / direct_upload
approval.status	not_requested / pending / approved / rejected

## Retention Labels

retain\_active · retain\_reference · restore\_active · coordination\_only · historical\_only · superseded · do\_not\_import · do\_not\_restore · requires\_operator\_confirmation · conflict\_with\_current\_state · privacy\_restricted · identity\_layer\_nontransferable

## Project Folder Set

```
__PROJECT_PROTOCOLS/ · __ACTIVE_STATE/ · __AGENT_SAVEPOINTS/<Agent>/active|archive|quarantine/ · __HANDOFFS/pending|approved|archived/
```

## Approval

Valid: **Approved: commit restore items R-001 and R-003 only.**  
Invalid for commit: **Looks good.**

## Golden Rule

**Project folder = library/index. Direct upload = selected evidence. Project instructions = activation switch. Active index = current-truth pointer.**

## Package Files

Command Layer v02.1 · Universal v02.1 · Restore v01.1 · Diff/Absorb v02.1 · Deployment Overlay v01 · Active Index Template · Agent Registry Template · Project Instructions Template

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